

# from Service-Mess to Service-Mesh

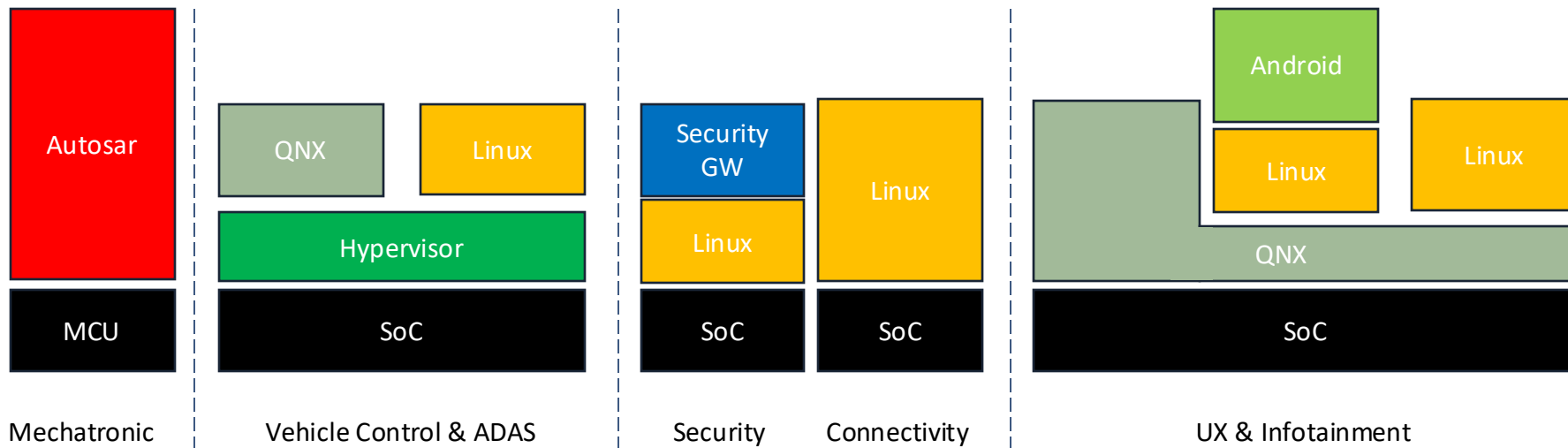
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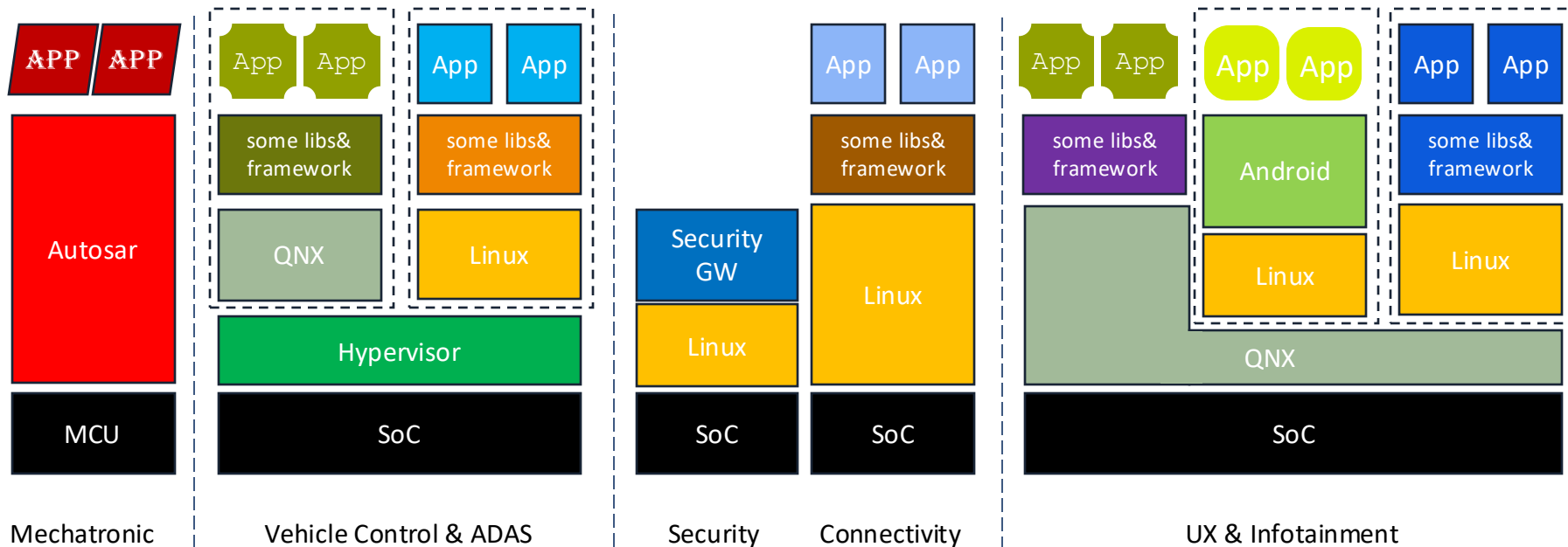


uProto-why?

# Middleware, why do we care? We have computers...



# ... now we want to run things!

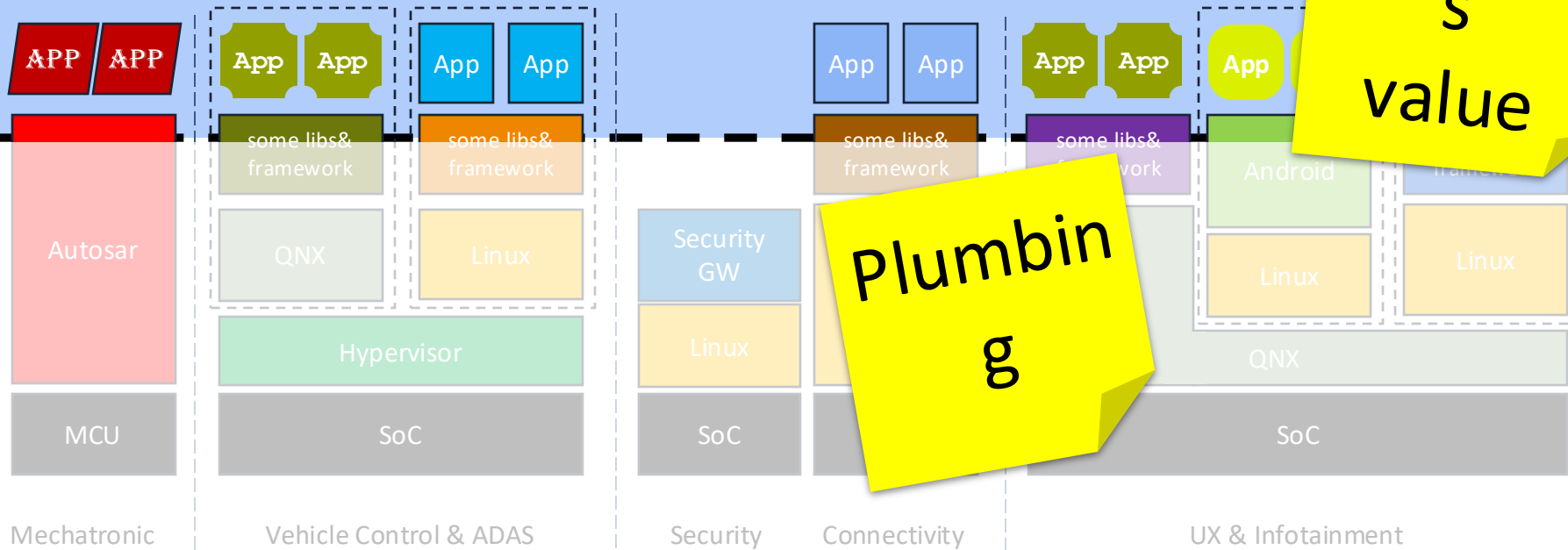


# Where is the customer value, what is just plumbing?

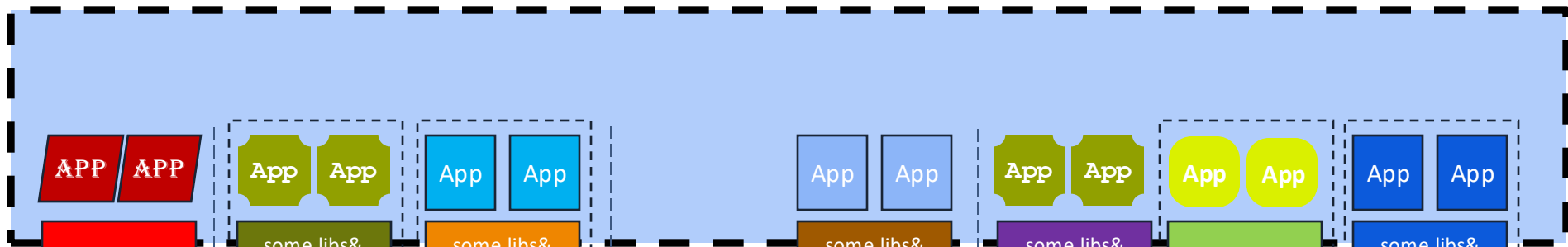
This is the value-add to drivers and customers

**Business value**

**Plumbing**



# So this is all about Apps & Services!



- Apps/Services represent the “vehicle surface” that users experience,
- they are built by very different kinds of organization (departments etc),
- who need to align around a common view of the vehicle,
- and provide long-term continuity of the business value they embody.

**BUT: every tech stack brings its own plumbing**  
 (programming model, vehicle view, communication paradigm, etc)

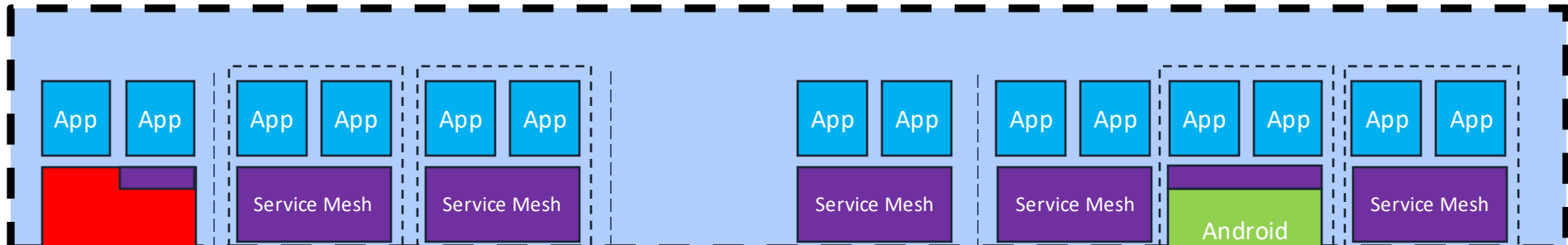




uProto-what?



# How to do "Apps and Services" successfully?



Autosar

**make communication simple and ubiquitous**

→ Unified addressing, inter-domain pub/sub, transparent message routing

Hypercar

**foster efficient long-term maintenance & evolution**

→ Decouple programming model from proprietary, platform-specific libs & protocols

Mechatronic

**make App & Service development simple**

→ Need ecosystem that caters to all kinds of programming languages, protocols, etc

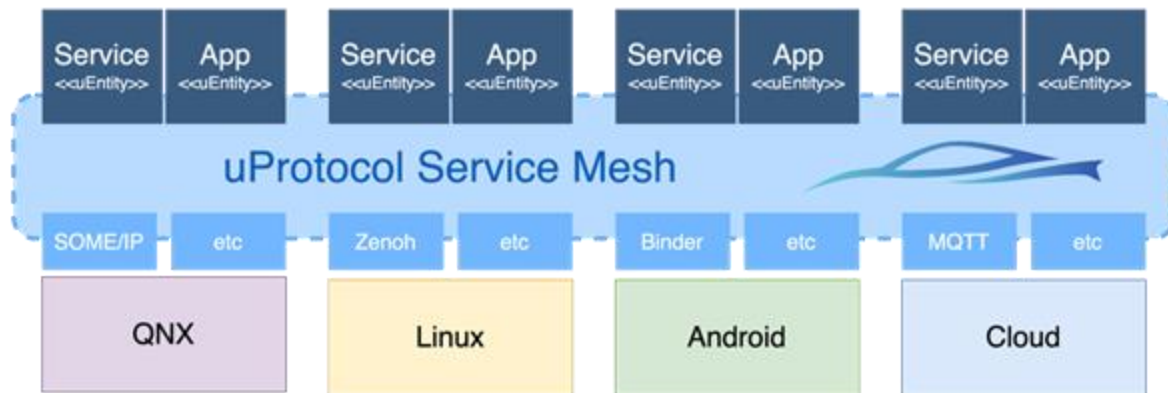
UX & infotainment

**Plumbing needs to:**

There exist scores of OSEs, communication stacks, middlewares, pubsub implementations, transport protocols, etc

We need something on top of all of that, providing us with:

- Unified Addressing
- Inter-domain message forwarding
- X-domain subscription tracking
- Cross-domain discovery
- Communication abstraction and programming model



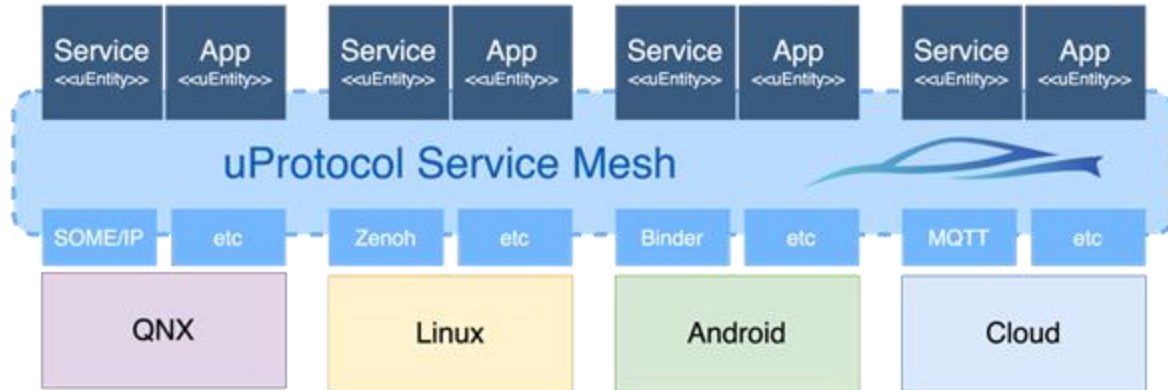
→ We want an **Open Source automotive Service Mesh**



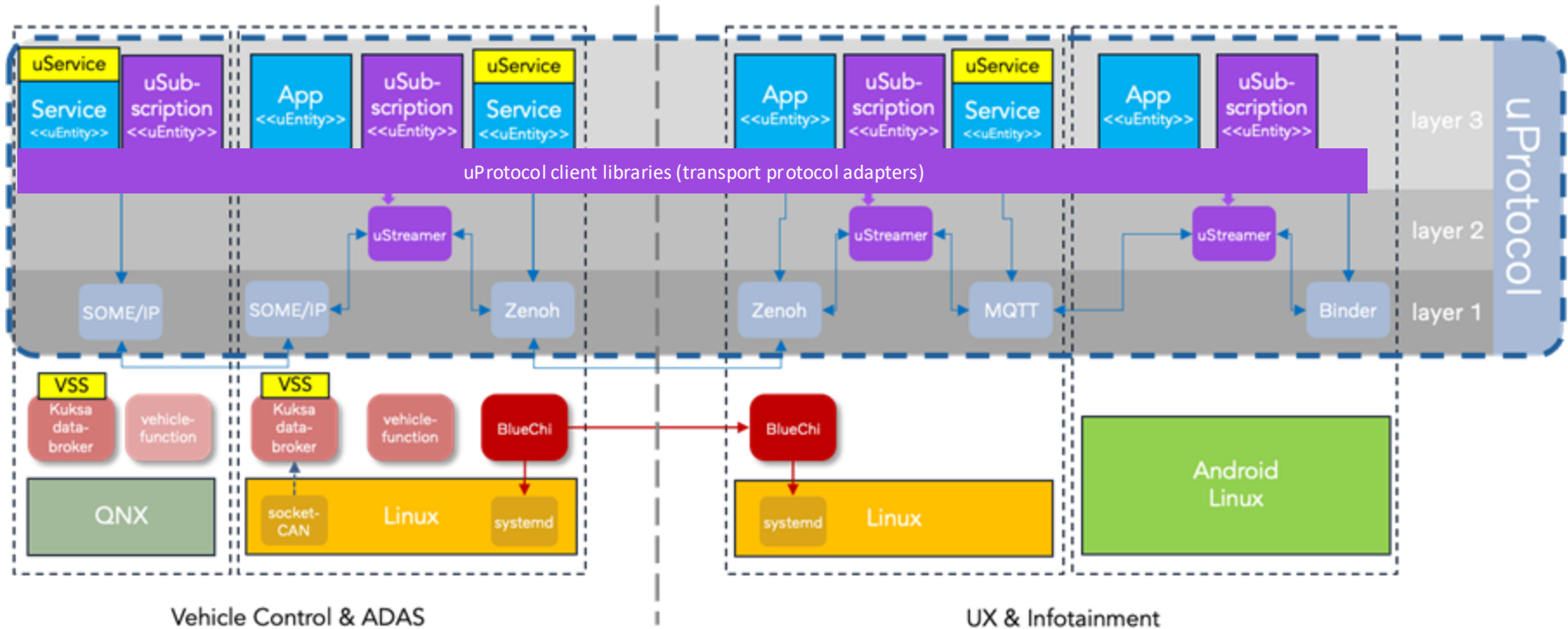
uProto-how?

## Feature spotlights

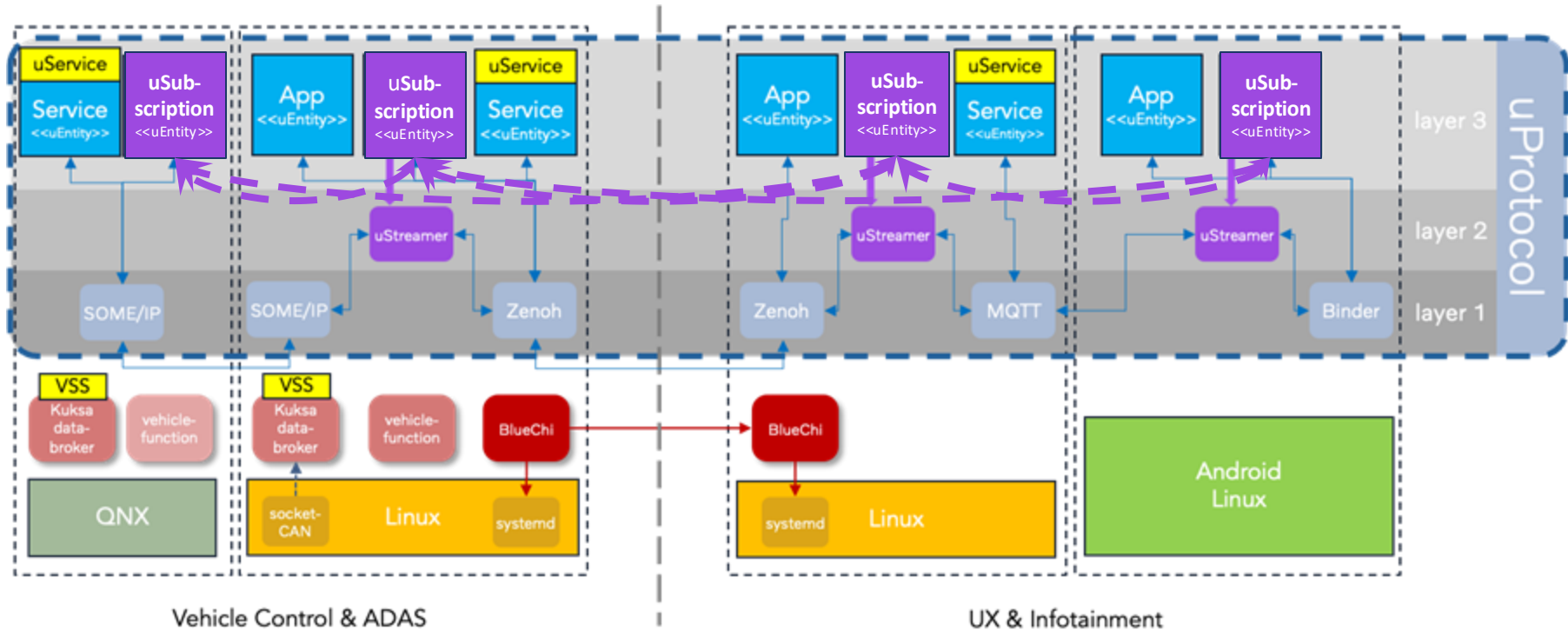
- Unified Addressing
- Inter-domain message forwarding
- X-domain subscription tracking
- Support for multiple programming languages and transport protocols
- Early adopter of Eclipse quality process initiative



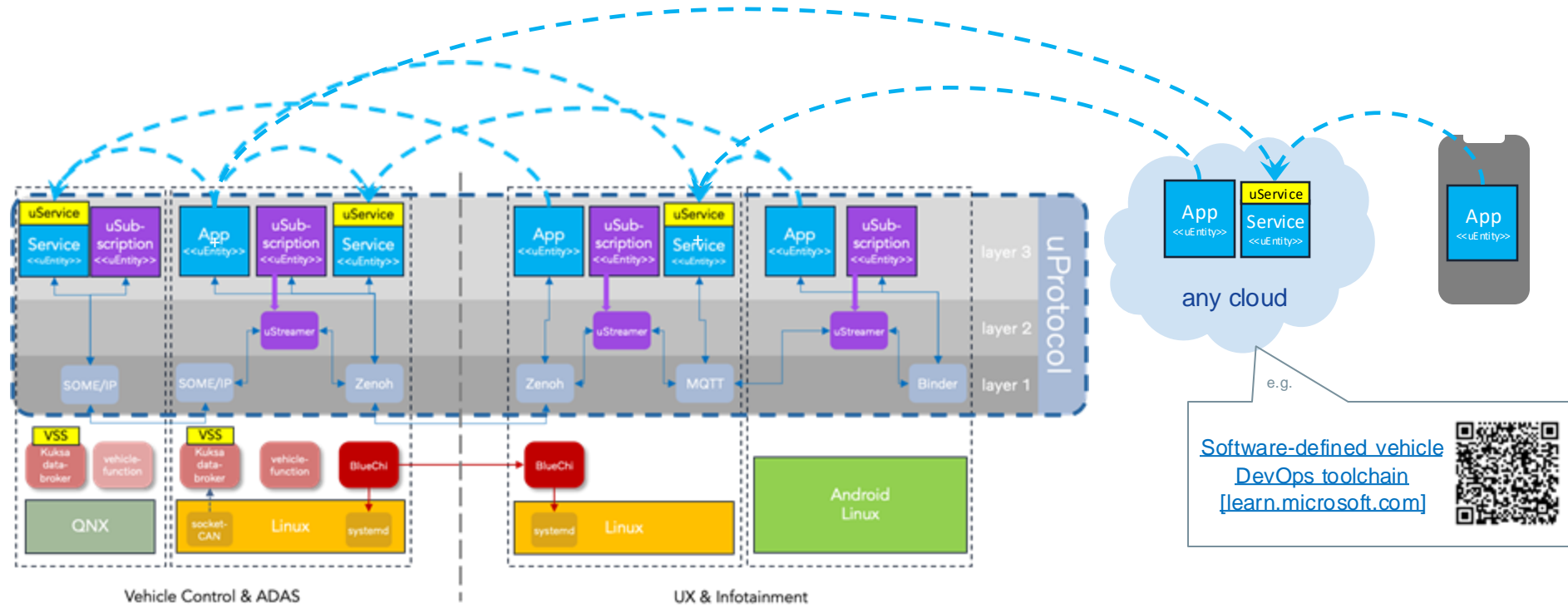
# Unified addressing & Inter-domain message forwarding



# X-domain subscription tracking



# Also: uProtocol extends to cloud/backend, mobile, etc





**Thank You!**

**JOIN US ON GITHUB!**

<https://github.com/eclipse-uprotocol>

<https://github.com/eclipse-sdv-blueprints/service-to-signal>